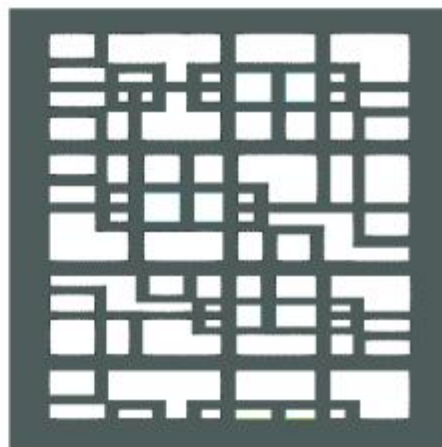




geometria1.bmp



geometria2.bmp



geometria3.bmp



geometria4.bmp